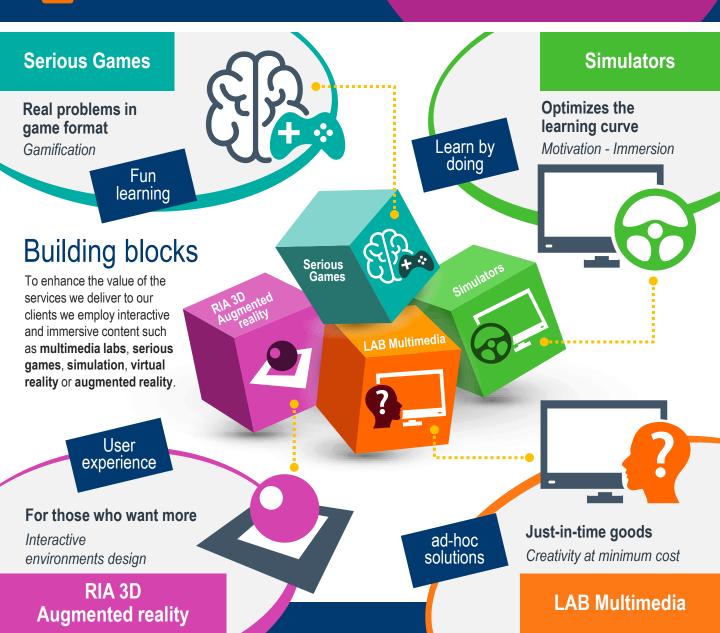


## Ideas for Business

The **Stratesys Innovation Agency** aims to improve the interaction between people, technology and strategy.

To make this possible, and always oriented to innovation and quality of service to business, we combine emerging technologies with disruptive concepts and rely on **lean innovation** methodologies that allow us to optimize and accelerate the development of activities (avoiding redundancies and noncritical paths) and generate a greater value through continuous iteration with our clients.



V

**NNOVA** 

	Learning & Training	<ul> <li>Education ar</li> <li>Change Man</li> </ul>		<ul><li>Educative innovation</li><li>Learning office</li></ul>
Services The services we offer in our Innovation Agency are grouped in four areas	Gamification	<ul> <li>Applied to sa commitment</li> </ul>		<ul><li>Gamification dashboard</li><li>Corporate gaming</li></ul>
	Communication & Engagement	<ul> <li>New Marketi</li> <li>RSC</li> </ul>	ng	<ul><li>Awareness</li><li>Strategic communication</li></ul>
	Optimization & Strategy	- Delsoecuve of the user services		
		and have various applications that we adapt to the needs of each sector		
Customer support procedure simulation		ilities and egy	<ul> <li>stations</li> <li>Performance su operations</li> </ul>	rk processes in plants and pport in dangerous omer support procedures ch high cost technology
		edia and lecom	<ul> <li>Support to the siproducts and se</li> <li>Performance in</li> <li>Virtual tour of fail</li> <li>Interactive procession</li> </ul>	ales process and after sales of rvices customer support situations cilities sss documentation
		dustry	<ul> <li>PRL and protoco</li> <li>Training in work</li> <li>Training in action</li> <li>Communication</li> </ul>	ols in risk situations simulation processes involving machinery n with special devices from the industrial value chain
Augmented reality in Marketing	📶 He	blic sector, alth and ucation	<ul> <li>awareness train</li> <li>Simulation of Stu Assessment</li> </ul>	and working methods service, equality and diversity ing rategic Environmental ssionals working with risk groups
	Co	rvices, Instruction d Real State	<ul> <li>Virtual and intera construction site</li> <li>Management sir</li> <li>Training of new</li> </ul>	nulation facilities
		onsumer oods	<ul> <li>Training of new</li> <li>Customer Loyali</li> <li>Simulation of fur</li> <li>Interactive guide</li> </ul>	
	Re	tail	<ul> <li>restaurant servic</li> <li>Workplace Heal</li> <li>Food handling</li> </ul>	th ception and delivery of goods
		ansport	dangerous good	y guidelines in performance with s ent special transports areness
	<b>Ph</b>	arma	<ul><li>Training on prod</li><li>Development of</li></ul>	lucts and customer management functional skills
		nking and surance	<ul> <li>Engagement of</li> <li>Proceedings of a</li> </ul>	stomer support procedures employees accidents and risk management eployment of new applications
stratesys	TUVRentiated CERT Note: Hefer Autom Etherer 3 No part of this d	HINA   COLOME	iced or transmitted by any	